

# **AIRFRANCE TRACKMANIA CUP**

**Rules**

# TRACKMANIA CUP

O N L I N E : DU 6 JUILLET AU 1ER SEPTEMBRE 2019

O F F L I N E : FIN 2019

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### I. General Information

#### Section I - 1. General rules

NTWU reserves the right to modify the present Rules from time to time without notice. It is encouraged to review these regulations from time to time in order to be apprised of any changes.

The registration to the AirFranceTMCup **is forbidden to players under 18 years of age.** Players must complete the registration form in good time, otherwise they will be excluded.

#### Section I - 2. Application of the rules

When participating in a NTWU organized competition, players accept to adhere to these rules without any questioning or reluctance.

NTWU also reserves the right to change and/or add any rules, in order to preserve fair play, justice and sportsmanship.

#### Section I - 3. Registration

Players who want participate to the tournament must register themselves on [www.airfrance-tmcup.com](http://www.airfrance-tmcup.com) into the section provided for this purpose.

Players must provide the Maniaplanet login which will be used throughout the competition, no change can be made after the registration.

#### Section I - 4. Mappack

The Mappack will be available on Trackmania<sup>2</sup> Stadium on the multiplayer servers "AirFranceTMCup".

To download the maps, once on the server, just go to the advanced settings in order to save the current map.

#### Section I - 5. Contact

For any questions, notes or suggestions relative to this rulebook, please contact us :

By mail: [contact@ntwu.eu](mailto:contact@ntwu.eu)

By discord: <https://discord.gg/4UMaRcR>

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## II. Trackmania<sup>2</sup> Rules

### Section II - 1. Game version

Tournament will use the latest available version of TrackMania<sup>2</sup> Stadium. It's mandatory to have a paid version of the game.

### Section II - 2. Players configuration

Players must use the following settings:

- Default skin : Basic TrackMania<sup>2</sup> skin : Free painting.
- Nickname : The nickname must only have characters from "a" to "z", not special characters (the tag can have special characters, but not the nickname, for reasons of saving log files)

### Section II - 3. Server settings

Servers need to follow these settings:

Common to all modes:

- Access to servers via Guestlist
- No spectators except those authorized by NTWU
- Maps: Random
- Time Limit after the first player arrives: 30 seconds
- Respawn: Enabled
- Warm-up : 1 round
- Opponents: Free

Match in Rounds mode:

- Rounds mode
- Points limit: None
- Rounds limit by map: 5

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## III. Match format

### Section III - 1. Format overview

The format of the tournament can be adjusted according to the total number of participants and the schedule of the tournament. All rounds of the tournament will take place in Rounds or Cup mode.

### Section III - 2. Play-Offs

Each match of the tree will consist of X players. In each match, participants meet in Rounds or Cup mode.

At the end of the match, the X winners of each group will be qualified for the next turn of the tree. Losers will be eliminated from the tournament.

### Section III - 3. Match in « Rounds » gamemode

A standard match is played in Rounds mode with X players with no points limit on 3 maps.

At the end of each round, players earn a number of points corresponding to their finish position, details of points will be specified on the tournament management page.

### IV. Match procedures

#### Section IV - 1. Before match

NTWU will try as much as possible to give the players a chance to warm up before each match but due to time constraints, it will not be able to guarantee a minimum time.

Players will have to play on the servers defined by NTWU. The list of servers and the details of the rules will be communicated via the Discord server <https://discord.gg/4UMaRcR> for each round of the tournament.

The match must start at the exact time indicated on the schedule, players must be ready to start at least 15 minutes before the indicated match time. The games will be started by administrators chosen by NTWU.

#### Section IV - 3. Match interruption

If a game is involuntary interrupted (player crash, server crash, network cuts ...) the tournament officials may or not decide to replay the game. If the match must be replay it will be according to the following rules:

- If a player crashed before the end of the first race of the first track the whole match will be replayed.
- If all players are disconnected the round interrupted will be canceled and replayed.

A player can not request a break during a round, unless it is authorized by an official.

#### Section IV - 4. Leaving during a match

Participants are not allowed to leave the server during a match. Leaving the server is only allowed if the match format or an administrator's allows it. If a team or a player leaves the match before its end, it will be considered as a default win for his opponent.

#### Section IV - 5. Score validation

Validation of the score is made by NTWU at the end of the match.

When a player estimates being a victim of rules violations during a match, players are compelled not to stop the game by any means and to properly finish it. Once the match is over, the player may officially ask for an investigation to tournament officials. It is strongly advised to provide valuable information that may help the tournament director in his investigation. Unjustified and repetitive use of this right may be sanctioned

## V. Conduct Rules

### Section V - 1. Definition

Tournament officer are the tournament administrators and the tournament director.

The tournament is under the director's control. The director has all rights to apply the rulebook in relation to the tournament and all of its matches.

The director attributes administrators to a match, gives warnings and/or penalties to participants and take part of every investigations in order to establish additional penalties.

### Section V - 2. Forbidden behaviors

Player will be sanctioned if they are found attempting to violate in any way the present forbidden behaviors:

- Using any software modifying the game functionalities, principles or graphical rendered
- Obtaining information from a current game played, to the detriment of the opponent, and outside the game conditions defined by the tournament.
- Refuse to follow Referee instructions
- Arrive late at his convocation schedule
- Show dissent by word or action
- Use insulting language and/or gestures
- Use insulting language in-game
- Is guilty of unsporting behavior
- Misleading on his identity (fake nick or identity usurpation)
- Misleading or dupe any Referee
- Don't put any effort to win match

A player receiving a sanction automatically loses the current round, or the next if he doesn't play.

### Section V - 3. Forbidden in-game actions

It is strictly prohibited for a player to use any software modifying the game functionalities, principles or graphical render without the prior permission of a tournament official.

### Section V - 4. Disqualification

After review of a rule infringement by the director of the competition and the tournament director, a player who received a sanction may also undergo multiple default loss, disqualification of it, his expulsion and the prohibition to participate in future competitions for one year.

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## VI. 1<sup>st</sup> price

**The winner will receive two airline tickets round-trip Economy Class to Montreal (Canada)** provided that it is a flight operated directly by Air France, departure from one of the stopovers on the French territory of Air France.

**The winner and the person accompanying him will be entitled to a visit of UBISOFT MONTREAL Studios.**

The winner must indicate the desired day and time at the time of booking the airline tickets.

However, the trip must be booked before December 22, 2019 and made before May 31, 2020 (last possible return date). No change to the place of departure or the date will be possible once the reservation of the tickets made.

These tickets must be used only by the winner and the person accompanying him who must travel together on the same flights and same dates. Tickets are subject to special conditions. Tickets will be reserved in economy class (class N Air France) subject to availability. They will be non-modifiable, non-refundable and non-exchangeable. Winning tickets are excluded from the Flying Blue program. Winning tickets, do not allow mile accumulation.

These tickets do not include cancellation and repatriation insurance, nor any other expense not specified in the above description.

All fees not specifically mentioned as included in the prize will be the winner's responsibility; this includes but is not limited to: transportation of the winner and accompanying person from their place of residence to the airport and from the airport to their place of residence; parking at the airport, insurance and visas; accommodation during his stay as well as any personal expenses.

The commercial value of this endowment is estimated at 1800 euros in all taxes and corresponds to the public price TTC currently practiced or estimated at the date of writing of the Rules, it is given as a simple indication and is subject to variation.

The endowment will in no case be resumed or exchanged against its value in cash or against any other endowment, nor transmitted to third parties. However, in the event of force majeure or if circumstances so require, Air France reserves the right to substitute another endowment of equivalent value at any time for the proposed endowment.

The endowment may not give rise to any dispute or claim of any kind. The winner undertakes not to seek the responsibility of Air France regarding the endowment, in particular their delivery, their condition and their quality.